

# 2017 SUMMER SIZZLER

## Tournament Rules

1. All levels games will be 13-13-13 minute periods.
2. **Mercy Rule:** 6-goal differential in the beginning of the 3<sup>rd</sup> period ONLY go to running clock.
3. Teams will receive 1 point for winning a period and .5 points for tying a period.
4. Team will receive 2 points for winning a game and 1 point for tying a game.
5. Playoff games that are tied after regulation will play a 5-minute sudden death overtime followed by a 5-man shootout. If the score remains tied teams will participate in a 1 vs. 1 shootout until one-team scores and the other does not. All players must shoot once before any player shoots twice.
6. All games will use the 1.5-minute minor, 4-minute major and 7.5-minute misconduct penalty format. All fighting penalties will carry a tournament suspension.
7. 4 team divisions will play a 3 game preliminary round followed by a championship game between the 1<sup>st</sup> and 2<sup>nd</sup> place teams.
8. 5 team divisions will play a 2 game preliminary round to obtain seeds 1<sup>st</sup> thru 5<sup>th</sup>. Then 4<sup>th</sup> will play 5<sup>th</sup> to determine which team advances to the semi-final to play the 1<sup>st</sup> seed. 2<sup>nd</sup> plays 3<sup>rd</sup> to determine who will play in the final.
9. 6 team divisions will play a 3 game preliminary round followed by a championship game between the 1<sup>st</sup> and 2<sup>nd</sup> place teams.
10. 8-12 team divisions will be separated into East, West, North or South Divisions or they can be posted as one division and will follow #6.
11. Each team will play the other teams in their division to obtain a seed of 1, 2. The semi finals will be the 1<sup>st</sup> seed in the East vs. the 2<sup>nd</sup> seed in the West and vice versa. Winners of these 2 games will play in the final.
12. In some instances we have broken down an 8 team division and created 4 or 6 team divisions to give teams a more competitive edge by having their own Championship game, rather than to use the seeding process.
13. Tie breakers between teams with equal points will be in this order:
  - a) Most wins
  - b) Better head to head record
  - c) (GF-GA) divided by GF-> Higher decimal # advances
  - d) Fewest penalties
  - e) Coin toss

## Zamboni and Warm-up Format

14. All teams will receive 3 minutes to warm up starting immediately after the ice cut.
15. Ice cuts will happen at the end of all games.
16. All teams are permitted 1 timeout per game.
17. The tournament director will answer all questions
18. **NO** cowbells, horns, noisemakers allowed in the stands
19. Thank you to all the teams and GOOD LUCK!