

Summer High School Rules 2016

Games will consist of three 15 minute periods.

Penalties will be assessed in the 2-5-10 minute format.

Blue Division will be full check. White Division will be limited or no check. Cross-over games will be limited or no check. This will be decided by team coaches prior to the game beginning. Officials will check in and call the game accordingly.

If a game is tied after regulation a 1 vs. 1 sudden death shootout will take place.

Teams will receive 3 points for a regulation win, 2 points for a shootout win and 1 point for a shootout loss.

Mercy rule – A running clock can be utilized after an 8 goal lead occurs but ONLY if the losing coach agrees.

Any issues should be reported to Mark Cardillo

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